

#### Sample Client Builds



"Creating VR with lived experience at its heart"

#### Contact us to get access!

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## Sample Client Builds

We've built high-quality virtual reality experiences for use in soft skills training across a number of different companies and industries.

The client builds included in this sample are:



Our virtual reality experiences aim to solve human problems in a safe and scalable way which can replace traditional workshops and role-play based training. This has been shown to increase retention.

To request more examples of our work, please contact us.



# Through The Looking Glass

Speaking with Good Judgement introduces Mater employees to concepts and principles for establishing a safe environment for challenging conversations, including how to speak up and provide feedback. To enhance the effectiveness of this program, Mater Education conducted a pilot study using virtual reality technology to provide a safe, content-rich, and scalable learning environment for its employees. The Through The Looking Glass experience includes a 'speak in your own voice' practice module to enable the users to role play as themselves.

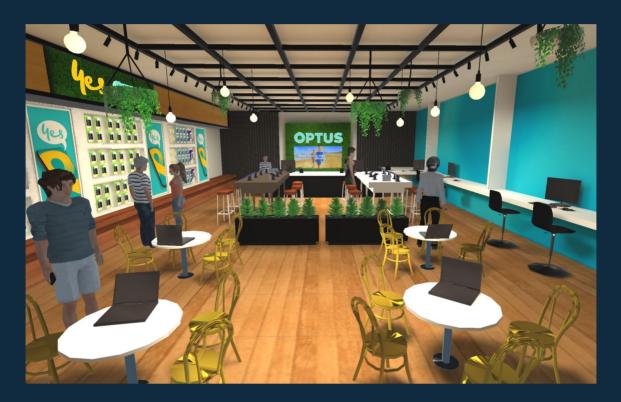




# OPTUS

#### Included@ Optus

Included@Optus was developed as part of a broader training program to build a positive culture of belonging and inclusion. The Included@Optus experiences enable the user to experience workplace bias and inequity and to give the opportunity to step into the shoes of a manager and learn how to best support your co-workers during challenging situations.









## **Everyday Inclusion**

Everyday Inclusion was co-designed with Cornell University as part of a program that teaches players to recognise bias in a workplace environment. The content revolves around tackling racism and bias in the workplace and how to navigate conversations from the perspective of a manager.





# MAYO CLINIC

## A Day In A Lifetime

Co-designed with Mayo Clinic Nurse Educators, A Day in a Lifetime draws from the lived experience of nursing staff. This experience highlights issues of bias, racism, discrimination, difficult conversations and allyship and aims to get people comfortable dealing with uncomfortable situations. The experience pushed beyond perspective-taking to allow users to practice in their own voice.



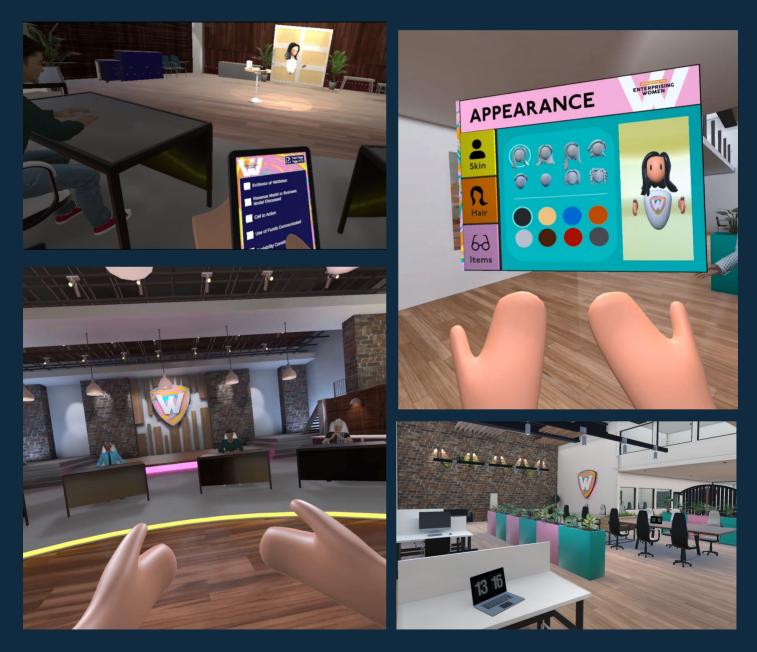






#### Archer's Lab

Created in partnership with 89 Degrees East for the federally funded Enterprising Young Women program. This experience is placed in a co-working space designed for women entrepreneurs. Equipped with video instructions, an elevator pitch practice space and a 'dragon's den' style investor panel, the experience allows users to improve their skills in a safe, immersive environment.





Reach out to us for quotes or to schedule additional demos:

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